COMPUTING SUMMER SCHOOL KEYSTAGE 3

JULY 2014

WELCOME!

Mark Clarkson

Teacher
Head of Department
Hub Leader
Master Teacher
Board Member
Dogsbody



AGENDA

- 09:30 Introduction
- 10:00 Programming for Keystage 3
- 12:00 Lunch
- 12:45 Encryption
- 14:00 Searching & Sorting
- 15:00 Plenary

ONE LINK

pi.mwclarkson.co.uk

WHERE ARE WE? THE NEW CURRICULUM

- New statutory curriculum for KS3
 Computing from September
- At least 4 GCSE qualifications in

 Computer Science (plus many more for ICT and digital media)

KS3 CURRICULUM

- Real world problems & physical systems
- Understand and compare algorithms
- Use programming languages
- Understand simple boolean logic and binary
- Understand hardware and software
- Binary representation
- Creative projects
- Create, re-use and revise artefacts
- eSafety

KS4 CURRICULUM

 Provide opportunities to study aspects of ICT and Computer Science

- Develop capability, creativity and knowledge
- Skills in analysis, problem-solving, design and computational thinking
- eSafety

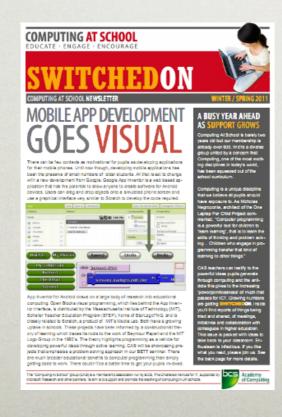
HELP?!?

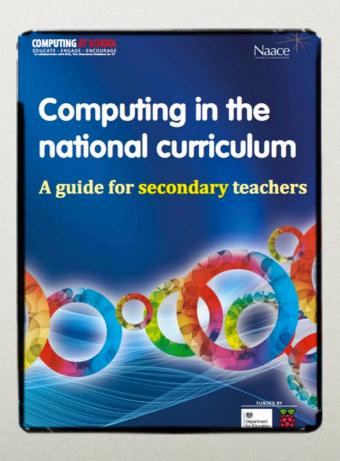


WHERE ARE WE? COMPUTING AT SCHOOL









WHERE ARE WE? COMPUTING AT SCHOOL

- 13 037 CAS members
- 109 CAS Hubs
- 1 951 Resources
- 93 Level 2 Master Teachers
- 233 Applicants for Master Teachers
- ~30 Computing At School/BCS Certificates issued
- Over £2m pledged from the DfE to support the NoE

QUESTIONS SO FAR?

FREE RESOURCES & ADVICE

- CAS Community Site
- Various Facebook groups
- TES Forums
- Barefoot Computing
- CS4fn / CSUnplugged
- Hub Meetings
- pi.mwclarkson.co.uk

PAID RESOURCES & CPD

- CAS Master Teacher sessions
- Teach-ICT
- Hodder Compute-IT*
- PGOnline*
- Boardworks*

^{*} Full disclosure: I have a working relationship with these organisations

FEEDBACK

https://www.surveymonkey.com/s/ NOEFirstFeedback